

KL7KC BOARD MEETING ~ NOVEMBER 2016

Treasurer's Report

Current club balance is \$7,525.66.

Board Reports

Testing Results: 10 people tested & passed: 5 Techs & 5 Extra Amateur; 1 person, physicist, took & passed all 3 tests. Those who pass Technician test are eligible to purchase a new BaoFeng dual-band hand radio, at cost.

Annual Christmas Party: Saturday, 3 December 2016, in lieu of December meeting. Board members can print & sell tickets, also available at door although they are supposed to be offsetting the cost of the party. Party will be at The Cookie Jar, starting at 6:00 p.m., with setup at 5:30 p.m.; open menu & Chinese Auction. Approved purchase of BaoFeng radio out of the new Testing Results program as a door prize. Diane Estes did setup last year. Will ask them again, KL7XO@gci.net, & approved \$50 funding.

For Sale: Mike has 200 feet of LME 400 coax, on spool, still available.

Ham Problems: Someone without proper privileges, is sending DATA on the Repeater. Discussed reasons it may be happening by accident. Suggest we speak to Jerry & see if he can pre-program radios sold to new licensees to prevent future problems.

Training Classes: Per Steven Smith, Boy Scouts & Girl Scouts want an Amateur class & involvement (POC 856-567-7682). Per Eric KL3DO, a church group of 5-6 kids want an Amateur class & license. Suggested we forward information to Joh Slater, who taught the last Amateur class, & try to get time at our club room, Hutchison Institute of Technology.

Future Agenda Items

January: Eric KL3DO speak on IRLP. John KA7ID update us on PacifiCon Conference.

February: Mac still looking for easy project for club meeting but possibly build an Antenna. Focus will be on new licensees & radio buyers. Linda explain the Radio Kit program (what is included, how to set up).

Next Board Meeting

Board meetings are generally on the Thursday following General Club meetings. Our next board meeting will be 8 December 2016 at The Cookie Jar; dinner at 6:30 p.m. and meeting at 7:00 p.m.

Adjournment